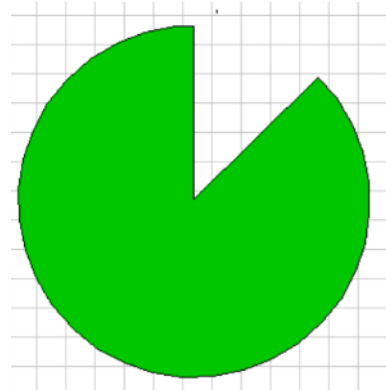


Cutting into Circle Shapes



Quilt-Pro 6

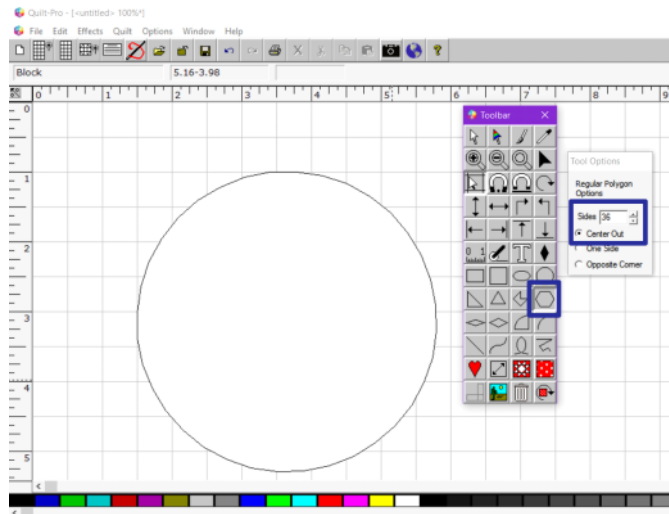
If you've been using Quilt-Pro for a while, you know that you can not cut into the shape created by the circle tool. In addition to the Circle tool, the Ellipsis, the Bezier Curve, Arcs and Pie Shapes are other tools that cannot be cut with the Rotary Cutter tool. In this lesson, we will discuss how to cut a pie shape out of a "circle", and end up with the remaining circle in place.



Instead of selecting a **Circle** tool to create a circle shape, click the **Regular Polygon** tool.

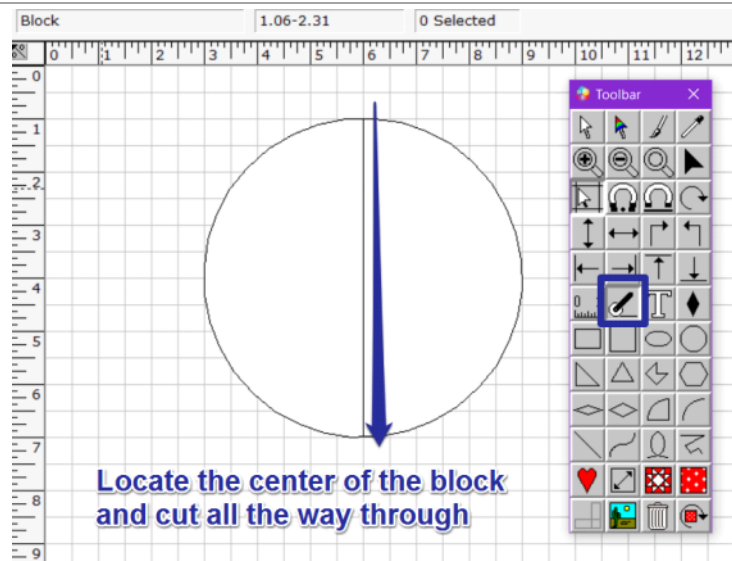
Set the number of **Sides** to 36. Number 36 is arbitrary; I chose it just because it made the circle look smooth.

Now move your cursor to the work area and draw a circle. Try to make a circle about 6 inches wide.



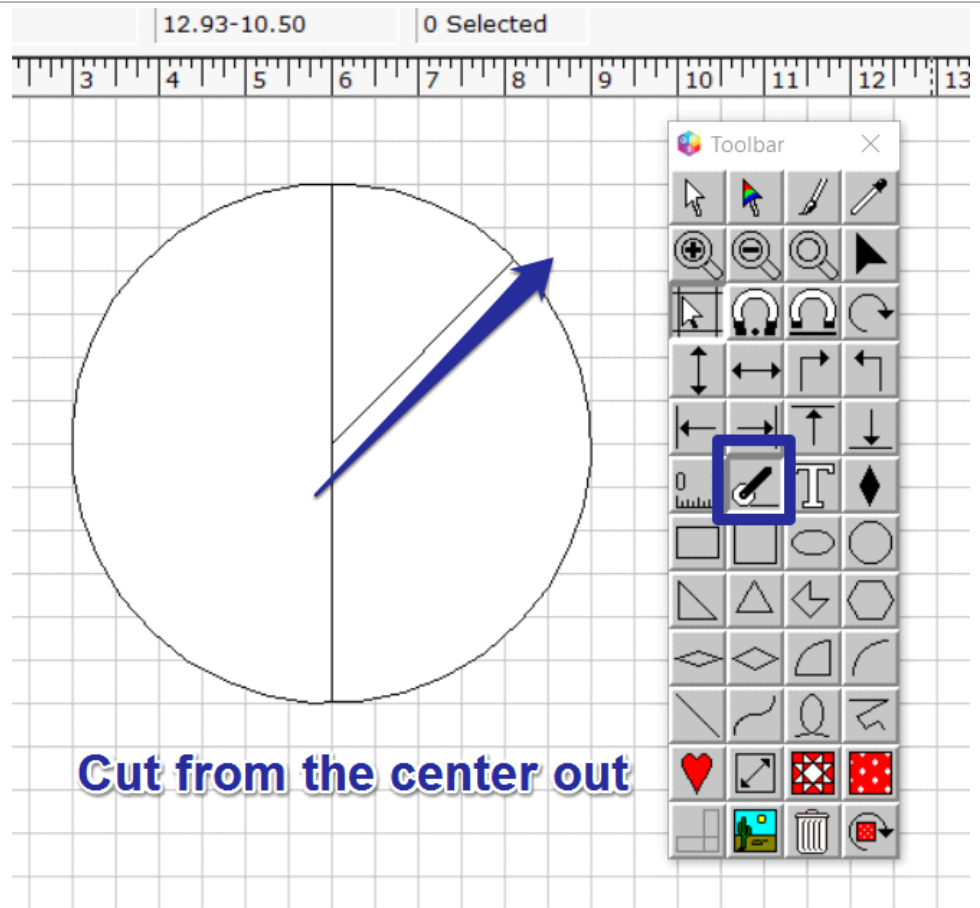
Select the **Rotary Cutter** tool.

Locate the center of the block and cut all the way through, beginning on the outside of the circle and going through the other end.



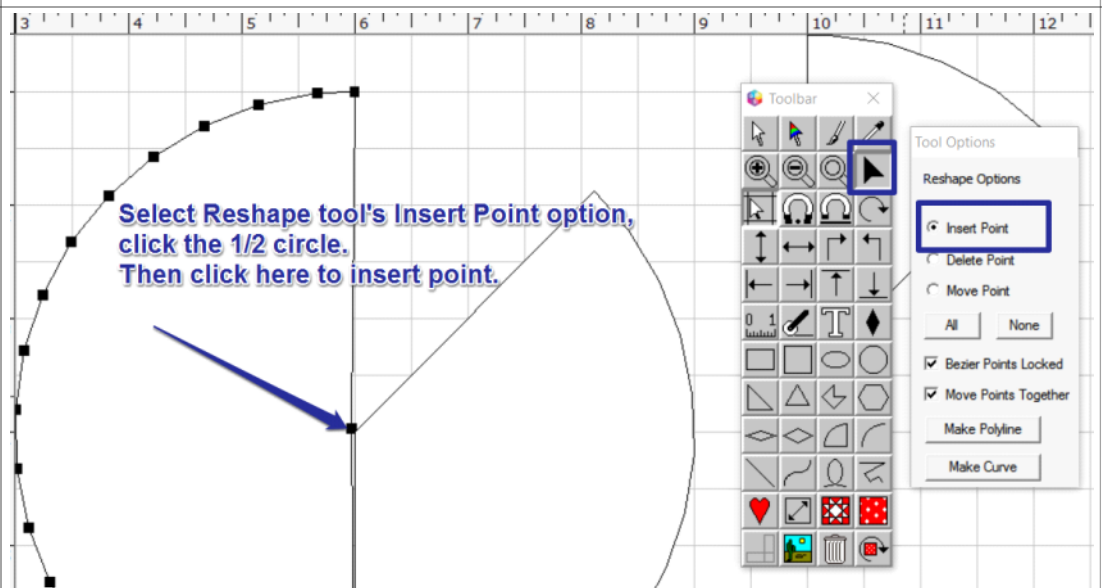
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With the **Rotary Cutter** selected, position your cursor in the center of the circle and cut from the center out.



Select Reshape tool's Insert Point option, click the 1/2 circle.

Then click where indicated to insert point. The new point should be placed right next to the point where the smaller partial circle meets the half circle.



Cutting into Circle Shapes



Quilt-Pro 6

After inserting the point, click on the right side of the circle.

Notice that the two points don't match exactly.

When you click the right side with the Reshape tool, you'll notice the two points don't match exactly.

Select the **Snap to Point** tool.

Use the **Reshape** tool's **Move Point** option to move the new point directly over the point on the right side.

Use the Reshape tool to Move the two points closer together.

Press and hold the **Shift** key on your keyboard as you click on each of the halves of the circle.

Then select the **Edit** menu and choose **Merge**. The two circle patches becomes one lily pad shaped patch.

Select the **Effects** menu and choose **Merge**.